

# The Guns of Gettysburg – Bowen Simmons / Mercury Games

General Orders tracking cards

Rev 2 – 20 June 2013

Draw no Battle tokens

Max Turn Length: 1

## ATTACK

### GENERAL ORDERS

If you did not attack, discard at least half your Battle tokens to the Return Stack.

Exception: waived if no legal attacks available or if your opponent made Attack or Withdrawal moves

Draw no Battle tokens

Max Turn Length: 1

## ATTACK

### GENERAL ORDERS

If you did not attack, discard at least half your Battle tokens to the Return Stack.

Exception: waived if no legal attacks available or if your opponent made Attack or Withdrawal moves

Draw one Battle token per hour  
Max Turn Length: 1 + Min Blocks / 3

## HOLD

### GENERAL ORDERS

If you made mandatory withdrawals under Hold orders, and just declared Hold orders, discard two Battle tokens to the Return stack. Cannot re-declare Hold if you chose less than max length turn.

Draw one Battle token per hour  
Max Turn Length: 1 + Min Blocks / 3

## HOLD

### GENERAL ORDERS

If you made mandatory withdrawals under Hold orders, and just declared Hold orders, discard two Battle tokens to the Return stack. Cannot re-declare Hold if you chose less than max length turn.

Draw one Battle token per hour  
Max Turn Length: 1 + Min Blocks / 3

## WITHDRAWAL

### GENERAL ORDERS

FORFEIT INITIATIVE

When you declare Withdrawal orders, discard at least half your Battle tokens to the Return Stack.

Exception: before Night turn (see rules)

Draw one Battle token per hour  
Max Turn Length: 1 + Min Blocks / 3

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### GENERAL ORDERS

FORFEIT INITIATIVE

When you declare Withdrawal orders, discard at least half your Battle tokens to the Return Stack.

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