# PALEONTOLOGIST ABILITY QUICK REFERENCE



#### **Charles R. Knight**

Start the game with 2 Unique bones in addition to the default skeleton.

Take the 2 Unique bones at the same time the other starting bones are distributed.



#### **John Wesley Powell**

You win all ties for museum categories. Other tied players are considered one position down.

All other tied players tie at the next lower scoring column, if possible. Those at the lower scoring column also move down, etc.



## **Charles Hazelius Sternberg**

As a Notorious action, you may Vandalize another player. Draw your Notoriety token and reveal it. The target must discard that many bones.

Take this as your action for the turn. Do not draw an additional Notoriety token this turn. The target player selects which bones to put back in the bag.



# **Henry Fairfield Osborn**

When calculating your Ferocity category, add +1 bone per round to your value. (So in the 2nd round, you would get +2 bones.)

In the 3rd round you would get +3 bones.



#### **Richard Owen**

If you have the most Notoriety at the end of the game, you only lose half the total (rounded down) instead of the full total.

e.g. If you have 8 Notoriety, you'd lose 4 points.



## **Mary Moreland**

If you have the lowest number of bones at the end of the game, gain +3 points.

Score extra points even if you are tied for the lowest.



### **Edward Drinker Cope**

You may promote or demote a category by 2 instead of 1.

Do this during the Promote portion of the Field Phase or as your action.



### **Tilly Edinger**

If you stop in a space that doesn't have a green bone, you may switch a bone in the dig site for a green one from the bag.

Return the dig site bone to the bag.



#### **Annie Alexander**

Instead of moving in a straight line, you may move two spaces in any direction.

You still cannot move into black tar pit spaces.



### **Joseph Leidy**

If you take the Donate action, gain +1
Points. You must donate at least one bone.

You get no extra points if you instead discard Notoriety.



#### **Barnum Brown**

Draw one extra bone if you take the Dynamite action. This may only be done once each round. Turn this card sideways to show it's been used.

Straighten the card at the start of each round.



#### **Othniel Charles Marsh**

Gain +1 point for any 1st place win in a museum category.

Score points even if you are tied for first place.

No special text is required for Mary Anning, Arthur Lakes or Mignon Talbot.