

On your turn

1. Move your stack (Merchant + Assistants) 1 or 2 Places and ...
 - ... place it **on top** of your Assistant (if there is one) **or**
 - ... place it **next to** the bottommost Assistant of your stack
 - **otherwise your turn ends immediately**
2. If you encounter other Merchants ...
 - ... pay 2 Lira to each Merchant
 - **otherwise your turn ends immediately**
3. Carry out the action of the Place (optional)
4. If you encounter ...



other Family members: send them back to the Police Station ► take 1 Bonus card or 3 Lira for each of them



the Governor (optional): take 1 Bonus card ► discard 1 Bonus card or pay 2 Lira ► roll the dice for his new location



the Smuggler (optional): take 1 good ► give back 1 good or pay 2 Lira ► roll the dice for his new location

Bonus cards



Take 1 good



Sell any goods at the Small Market



Take 5 Lira



Carry out the Sultan's Palace action twice



Move 3-4 Places instead of just 1-2



Carry out the Post Office action twice



Stay put instead of moving 1-2 Places



Carry out the Gemstone Dealer action twice



Move 1 Assistant back to your Merchant



Send your Family member to the Police Station ► Take 1 Bonus card or 3 Lira